FACULTÉ POLYDISCIPLINAIRE DE KHOURIBGA

International Conference On Computer Engineering And Artificial Intelligence

I2CEAI

Université Sultan Moulay Slimane

We are pleased to invite academics and business community to share their works in the I2CEAI 2024 – 1st International Conference on Computer Engineering and Artificial Intelligence

I2CEAI is a scientific and technical event, aimed at presenting and discussing the latest novelties, new perspectives, experiences, and innovations in the fields of Artificial Intelligence and Computer Science.

https://maaidt.org/

September 27 - 28, 2024

At Polydisciplinary Faculty of Khouribga,
Sultan Moulay Slimane University,
Morocco.

IMPORTANT DATES

Submission of regular papers: June 27, 2024
Notification of paper acceptance: July 15, 2024
Final paper uploaded deadline: July 27, 2024
Author registration deadline: 27 August, 2024

We strongly encourage researchers, industry professionals, and students to submit their original works to present their advancements and find-ings at this conference. We hope that this event will foster fruitful exchange of

CONTACT AND SUBMISSION

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TOPICS

Machine Learning Algorithms and Models
Deep Learning and Neural Networks
Natural Language Processing (NLP)
Computer Vision and Image Recognition
Reinforcement Learning
Ethical and Social Implications of AI
AI Applications in Healthcare
AI in Finance and Banking
AI for Smart Cities and Urban Development
Autonomous Vehicles and Robotics
AI for Environmental Sustainability
AI in Education and E-Learning
AI for Cybersecurity
Human-AI Collaboration and Interaction
AI Ethics and Responsible AI Development
AI Governance and Policy
AI and IoT
AI-driven Personalization and Recommendation Systems
AI in Agriculture and Food Security
AI for Business Process Automation
Programming Languages and Software Engineering
Computer Graphics and Visualization
Distributed and Parallel Computing
Cloud Computing and Big Data
Internet Technologies and Web Development
Human-Computer Interaction (HCI) and User Experience (UX)
Cybersecurity and Network Security
Mobile and Wearable Computing
High-Performance Computing
Computational Biology and Bioinformatics
Quantum Computing
Virtual Reality (VR) and Augmented Reality (AR)
Computer-Aided Design and Manufacturing (CAD/CAM)
Cryptography and Cryptocurrency
Scientific Computing,
Mathematical Analysis, and Stochastic Modeling
Others

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